

DOUBLE TROUBLE

Music by
JOHN WILLIAMS

Medieval in spirit (♩ = 92)

mf *l.h.*

Spiritedly

Dou - ble, dou - ble toil and trou - ble; fire burn and caul - dron bub - ble.

Dou - ble, dou - ble toil and trou - ble; some - thing wick - ed this way comes!

Eye of newt and toe of

frog, wool of bat and tongue of dog.

Ad - der's fork and blind-worm's sting, liz - ard's leg and owl - et's

wing.

l.h.

The first system of music features a vocal line on a single treble clef staff and a piano accompaniment on a grand staff (treble and bass clefs). The piano part consists of chords and moving lines in both hands. The key signature has one flat (Bb) and the time signature is 3/4. The vocal line is mostly rests in this system.

Dou - ble, dou - ble toil and trou - ble; fire burn and caul - dron bub - ble.

The second system continues the vocal line and piano accompaniment. The piano part features a steady accompaniment with chords and moving lines. The vocal line has lyrics: "Dou - ble, dou - ble toil and trou - ble; fire burn and caul - dron bub - ble."

Dou - ble, dou - ble toil and trou - ble; some - thing wick - ed

The third system continues the vocal line and piano accompaniment. The piano part features a steady accompaniment with chords and moving lines. The vocal line has lyrics: "Dou - ble, dou - ble toil and trou - ble; some - thing wick - ed".

this way comes!

The fourth system continues the vocal line and piano accompaniment. The piano part features a steady accompaniment with chords and moving lines. The vocal line has lyrics: "this way comes!".

In the caul-dron boil and bake, fil-let of a

fen-ny snake. Scale of drag-on, tooth of wolf,

witch-es' mum-my, maw and gulf.

Driving now, with a "swagger"

Dou-ble, dou-ble toil and trou-ble;
 Dou-ble, dou-ble toil and trou-ble;

fire burn and cauldron bubble.

fire burn and bubble.

Dou - ble, dou - ble toil and trou - ble; fire burn and cauldron bubble.

Dou - ble, dou - ble toil and trou - ble; fire burn and cauldron

Forcefully

bubble. Some - thing wick - ed this way comes!

f