

# GAMES PEOPLE PLAY

Lyrics and Music by  
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Moderately Bright ♩ = 132



Where do we go from here, now that

The vocal melody is in the treble staff, starting with a whole note 'Where' and a half note 'do'. The piano accompaniment is in the bass staff, featuring a steady eighth-note pattern. The dynamic is marked 'mp' (mezzo-piano).

{ all oth - er chil - dren are grow - ing up; } and how do we spend our { lives, -  
{ all of the chil - dren have grown up; } { time, -

The vocal melody continues in the treble staff, with the piano accompaniment in the bass staff. The lyrics are enclosed in brackets to indicate phrasing.

\_\_\_\_\_ if there's no one to lend us a hand? \_\_\_\_\_  
\_\_\_\_\_ know - ing no - bod - y gives us a damn? \_\_\_\_\_

The vocal melody is in the treble staff, with the piano accompaniment in the bass staff. The lyrics are enclosed in brackets to indicate phrasing.

Bm A6 Bm A6 Gmaj7 A6 Bm A6 Bm A6 Gmaj7

A6 Bm A6 Bm A6 Gmaj7 A6  
 I don't want to live here no more; I don't want to

Bm A6 Bm A6 Gmaj7 A6 Bm A6 Bm A6 Gmaj7  
 stay; ain't gonna spend the rest of my life—

A6 Bm A6 Bm A6 Gmaj7 A6  
 qui - et - ly fad - ing a - way.—

## Chorus:

Games peo-ple play, — you take — it or you leave it; {things that they say; —  
3. (Instr. solo) {things that they say — just don't

hon - or brite. If I prom - ise you the moon and the stars, —  
make it right. If I'm tell ing you the truth right — now, —

— would you be - lieve it? } Games peo-ple play — in the mid - dle of the night. —  
— do vou be - lieve it? }

To Coda 1. 2. 4.

D.S.

2. *To next strain* 3.

*F#m Bm F#m Bm*

- dle of the night. - dle of the night.

4.

*F#m Bm*

- dle of the night.

*Repeat ad lib and fade*

*(hold)*

*Bm7 Bm7-b9*

1. - 7. 8. *D.S.S. al Coda*

*(Instr. solo ad lib)*

*Coda*

*F#m Bm Bm A6 Bm A6 Gmaj7*

1. - 7. 8. *D.S.S. A6*

*(Instr. solo ad lib)* *(end solo)*